

California Junior Classical League



State Convention Contests, Rules, and Judging Rubrics

Revised December 2018

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BASIC INFORMATION

Code of Conduct

Failure to follow these regulations will result in expulsion from the campus and CJCL State Convention at the expense of the offender's parents or guardians. Your signature on the registration form acknowledges that you have read the rules and regulations in this booklet and will abide by them. The following rules are in effect during the Convention:

1. Delegates will adhere to all rules of the host school. Please read these rules carefully. Your signature on the registration form acknowledges that you have read these rules and regulations and will abide by them. Your presence at convention allows us to photograph you and put your photograph on the following CJCL outlets: website, publications, social media, promotional materials, etc.
2. Your own nametag must be worn visibly at all times. In the case when a nametag cannot be worn in a competition, the nametag must be carried by the student to the event. There will be a \$5.00 charge for replacing a nametag.
3. Do not bring valuable items such as MP3 players, iPods, jewelry, Neither CJCL nor the host school will be responsible for any personal items lost or stolen.
4. Confetti, bubbles, or rice are not allowed on campus. Use or possession of such items will result in disqualification of the school from the Spirit Contest. **SPECIAL SIGNS WILL MARK THE APPROPRIATE PLACES TO POST SIGNS AND CAMPAIGN MATERIALS.** No sticker campaign materials are allowed on campus at any time.
5. Tampering with fire alarms, fire-fighting equipment, or other safety and security equipment is strictly prohibited; doing so is a misdemeanor and punishable by law. Students who tamper with such materials will be sent home at their parents' or guardians' expense but only after local authorities have carried out any required proceedings.
6. Treat the campus with respect. Your actions reflect on you, your school, and CJCL. You are liable for the repair or replacement of damaged or destroyed school property.
7. With the exception of commuting to and from the convention, **NO STUDENT WILL BE ALLOWED TO LEAVE THE CAMPUS.**
8. Convention delegates are not allowed to use skateboards, rollerblades, skates, bicycles, hoverboards or scooters on campus.
9. Smoking is prohibited both indoors and outdoors on campus.
10. The use or possession of tobacco products by anyone under the age of 18 is prohibited by the laws of California. Possession of tobacco products by individuals under the age of 18 constitutes a major infraction of the rules. Delegates not complying with this regulation will be sent home at their parents' or guardians' expense, but only after local authorities have carried out any required proceedings.
11. The use or possession of alcoholic beverages, illegal drugs, fireworks, or weapons by anyone attending the CJCL State Convention is strictly prohibited. Possession of alcohol, illegal drugs, fireworks, or weapons constitutes a major infraction of the rules, and delegates will be sent home at their parents' or

guardians' expense, but only after local authorities have carried out any required proceedings. The State Chairs reserve the right to ban the aforesaid student from all future CJCL events for this behavior.

12. Individuals attending the CJCL State Convention are expected to use school-appropriate language throughout the convention. Lewd, obscene, or offensive language will not be tolerated.
13. CJCL is committed to providing a climate that fosters respect for all those involved in our activities. As such, the CJCL prohibits harassment based on gender, race, color, religion, age, disability, sexual orientation, nationality, or protected activity (such as reporting alleged harassment).
14. Attendance at all General Assemblies is mandatory for all JCL delegates, sponsors, chaperones, and SCL members.
15. Electronic devices such as (but not limited to) cell phones, music players, and game-playing devices shall not be used during General Assemblies, workshops, seminars, test sessions, and Certamen.
16. Each delegate is required to take at least **ONE** academic test, and is expected to attend at least one workshop/colloquium and to participate in at least two contests. It shall be the responsibility of JCL sponsors and chaperones to see that these expectations are met.
17. All attendees posting convention pictures (especially those using a hashtag such as #CJCL) to the internet should refrain from posting pictures that do not demonstrate good taste, decorum, or adherence to the code of conduct. The state chairs reserve the right to have the attendees in question remove inappropriate pictures (e.g. pictures of students off campus) and the hashtag, as well as any further disciplinary action deemed appropriate for the offense.
18. Delegates may not use the CJCL Facebook page for "flaming" (i.e. using abusive/derisive/foul language to denigrate others), bullying, or spamming (e.g. chain emails). Any of these inappropriate actions will result in the delegate in question being banned from the Facebook page, as well as, at the discretion of the state chairs, not being allowed to attend future events sponsored by the CJCL. Delegates running for office may not use the Facebook page for campaigning until after they have given their speeches at the State Convention.

The host school, the California Junior Classical League (herein referred to as "CJCL") or any designated representative shall not be held liable for any accidents or mishaps resulting in damage or injury while attending or traveling to or from the CJCL State Convention.

Duties and Responsibilities of Sponsors and Chaperones

1. There must be at least one sponsor or chaperone for every twelve students.
2. Assignments for the sponsors and chaperones will be placed in the Convention packets. If you cannot attend an assigned activity, please notify the convention sponsor, convention president or come to the Convention Headquarters (refer to the Convention Book for more information).
3. Before the Convention, sponsors and chaperones should review with their students the important information discussed in this booklet, particularly the Code of Conduct.
4. Chaperones and sponsors may not allow students to leave the school campus at any time during the Convention without prior written approval from a parent or guardian.
5. Chaperones and sponsors should reprimand any student who does not behave appropriately or who does not have a nametag clearly visible. Any problem should be brought to the attention of the student's sponsor and/or any chaperone. If you need assistance, contact the State Chair or come to Convention Headquarters (refer to the Convention Book for more information).
6. We ask all students, sponsors and chaperones to leave the rooms and fields as they found them.

Elections – Candidates for State or National Office

Qualifications

1. All candidates must be members in good standing of the National Junior Classical League and the California Junior Classical League.
2. A candidate cannot run for an office currently held by a student from the same school, except for the positions of *Nuntius* Editor and Webmaster.
3. Anyone interested in running for State or National office must complete the CJCL Candidates' Nomination Form and mail it to the CJCL Parliamentarian by the deadline (refer to the Convention Book for more information).

Obligations

ALL CANDIDATES FOR STATE OFFICE MUST:

1. Currently be enrolled in a classical language class for the entire term in office or must have completed all classical language courses available at their school.
2. Attend the annual CJCL State Convention.
3. Attend all four CJCL executive board meetings.

Candidates' Orientation

Candidates must meet with the Parliamentarian upon arrival at the convention to have their campaign materials approved.

Election Caucus

Candidates for State office will give a brief two-minute (maximum) speech at one of the General Assemblies on Saturday. All candidates are responsible for sending their speeches to the CJCL Parliamentarian by the deadline (refer to the Convention Book for deadlines). Speeches will be given before all convention students at one of

the General Assemblies on Saturday. There will be a Candidates' Open Forum on Saturday where candidates will answer questions before the voting delegates of all

chapters in attendance. Refer to the Convention Book for the times and locations of the General Assembly where speeches will be made and the Candidates' Open Forum.

Voting Delegates

The two voting delegates must attend the Candidates' Open Forum. These voting delegates will lead the discussion about the candidates running for state office at fellowship on Saturday afternoon.

Constitutional Amendments Voting Delegates

The two Constitutional Amendments voting delegates must attend the Constitutional Amendments Committee meeting if amendments are being voted upon at this year's convention. These voting delegates will lead the discussion about the amendments at fellowship on Saturday afternoon.

N.B. These delegates do NOT have to be the same as the voting delegates for state office.

Senior Scholarships

The Junior Classical League offers several scholarships to high school seniors who plan to continue their study of Classics in college. Interested seniors should fill out the enclosed application and send it postmarked by the deadline to the CJCL Scholarship Chair (refer to the Convention Book for more information). The scholarship money is awarded after the recipient completes the college coursework and mails an official transcript to the CJCL Scholarship Chair.

PRE-CONVENTION CONTESTS **Modern Myth, Poetry, Slogan, Publicity**

There are 3 Divisions for Modern Myth, Poetry and Slogan:

MS, HS 9-10, and HS 11-12

These are individual entries.

There are 2 Divisions for Publicity: MS and HS

This is a chapter contest.

The creator/originator of the above must attend the Convention to submit, exhibit, and win any of the above contests except publicity. All Pre-Convention contest entries must be either postmarked by the deadline to the host school or to the designated CJCL officer (refer to the Convention Book for more information).

For all postmarked entries, there must be **THREE** copies of each entry and **THREE** coversheets attached to each of the three copies as follows:

Student Name
School, City
Latin Teacher
Grade Level, Latin Level
Teacher Signature

If the cover sheet is missing information, points will be deducted on the basis of three points per missing item. The sponsor must sign the cover sheet to indicate approval of the entry and to verify the word count before it is mailed.

Participants should **NOT** send entries via registered, certified, or overnight mail that requires a signature for delivery. If you wish to receive notification that your entry has arrived on time, please refer to the Convention Book for more information.

Modern Myth

A student may enter only **ONE** modern myth. The myth must be 500-1200 words long including all articles and prepositions. The total number of words must be noted in the top right hand corner of the cover sheet. **THE COVER SHEET MUST INCLUDE THE TOTAL NUMBER OF WORDS, THE TITLE OF THE MYTH, AND THE CATEGORY (Category 1, 2, or 3).** Myths fewer than 500 words or more than 1200 will lose 3 points per 100 words. The entry must be typed and double-spaced with numbered pages. The entry may be in prose or verse. Do not provide any information about the entrant anywhere other than on the cover page.

For all postmarked entries, there must be THREE COVERSHEETS indicating the name of the student, school, city, teacher's name, grade, and Latin level and THREE COPIES OF THE MYTH stapled to the coversheet. See box above. The sponsor must sign the cover sheet, indicating approval of the entry and verifying the word count before it is mailed.

Modern myths will be judged in 3 divisions: MS, HS 9-10, and HS 11-12

The Modern Myth categories are:

1. An original myth meant to explain the existence of some phenomenon in nature or modern culture (it should use classical Greek or Roman mythological characters but not a combination of both; new, invented characters with Classical names may also be used).
2. A Classical myth in modern dress or setting which should be recognizable through the plot and not from the names of characters (**THE WRITER MUST IDENTIFY THE ORIGINAL MYTH IN A POSTSCRIPT TO THE STORY**).
3. A new myth using classical figures with the creation of minor new characters – for example, a new Hercules story.

In all categories, the writer should be careful not to contradict existing myths. New characters and/or new adventures may be invented, but tampering with basic, traditional mythology must not occur.

Entries will be judged on the following criteria:

Judging Criteria	Points
Classical Allusion or Reference	20
Originality and Creativity	20
Theme (Central Idea or Purpose)	15
Style (Tone, Coherence, etc.)	10
Mechanics (Usage, Grammar, Spelling, etc.)	15
Overall Effectiveness	20
Total	100

Original Poetry

A student may enter only **ONE** poem. The poem must be an original work in English in any meter or verse and must be based on the Convention theme. Entries must be typed and double-spaced.

For all postmarked entries, there must be THREE COVERSHEETS indicating the name of the student, school, city, teacher's name, grade, and Latin level. See box on p. 5 and THREE COPIES OF THE POEM stapled to the coversheet. The sponsor must sign the cover sheet, indicating approval of the entry.

If the cover sheet is missing information, points will be deducted on the basis of three points per missing item.

Poems will be judged in 3 divisions: MS, HS 9-10, and HS 11-12

Entries will be judged on the following criteria:

Judging Criteria	Points
Relevance to Convention Theme	20
Clarity of Expression	20
Choice of Vocabulary	15
Relevance to Topic	15
Mechanics (Usage, Grammar, Spelling, etc.)	10
Overall Effectiveness	20
Total	100

Original Slogan

Slogans will be judged in 3 divisions: MS, HS 9-10, and HS 11-12

The slogan should help publicize Latin or JCL. The slogan, in either English or Latin, should be able to fit on a bumper sticker or button. Winners of this contest should be aware that, once submitted, the slogan becomes the property of CJCL and may be used for publicity. There is a limit of **TWO** entries per student (one English slogan and one Latin slogan).

The entry must be on a 3x5 inch index card. The writing on the index card must be neatly printed and legible. Black or blue ink only, NO PENCIL. Entries will be judged on their creativity and adherence to Classical themes.

The front of the index card must have the slogan (Latin or English). The information below must be completed in pen on the back of the card:

Student Name
School, City
Latin Teacher
Grade Level, Latin Level
Teacher Signature
English Translation (for Latin Slogan)

Publicity Contest

Publicity portfolios will be judged in 2 divisions: MS and HS

Each CJCL chapter in good standing is eligible to enter the CJCL Publicity Contest. A chapter does not have to be present at the CJCL Convention in order to win. Since the purpose of the CJCL Publicity Contest is to promote the Classics to those not already aware of its value, all publicity items must be essentially about the JCL, Latin, Greek and/or classical studies. All articles in this contest must have been written or initiated by the club that submits them. Contest runs from April 2017-March 2018. Only materials that were published/available to the general public during this period will be accepted.

N.B. CJCL rules follow the NJCL rules except for the Monthly Contest.

Awards will be given to the best entry in these 7 categories:

- Media (not including school media)
- School Affiliated Media
- School Affiliated Posters/Displays outside of school
- Posters/Displays at school,
- Miscellaneous
- Best Club Swag
- Best Recruitment Presentation

Media/School Affiliated Media includes newspapers, radio, TV, articles on websites, podcasts.

Posters/Displays in and out of school includes displays at special events, displays, window signs, banners, marquees,

Miscellaneous includes publicity and promotions not included in other categories. This can include parade floats, telephone answering messages, flyers, promotional materials, decorated items such as pumpkins, bookmarks.

Best Club Swag includes club clothing, key chains, bumper stickers etc. Basically club made items that have your club name or JCL on them. All items must have been made/ordered by your club. Items purchased from others at State, Nationals, etc. cannot be used.

Best Recruitment Presentation includes presentations done on or off campus for the purpose of recruiting students. This category also includes presentations that promote Latin.

Each school needs to submit its best entry (one only for each category) and submit their portfolio either through a shared Google document or by Google Slides to firstvp@cajcl.org. Portfolios must be submitted no later than March 31st, 2018. Portfolios submitted after this date will not be judged.

Each item in the portfolio must include a picture or workable link and should include a description of the event and any pertinent information up to 150 words. Your description shows the judges why your publicity is important and impactful.

When submitting your school's portfolio, make sure each entry is clearly labeled for category, and each entry is in order for the categories above. Any falsification of entries by a school will result in that school being ineligible for the entire contest for that year.

Judging will use the following rubric:

Impact Originality/Creativity Quality of Content Appeal Effort

ACADEMIC CONTESTS

Ancient Geography, Classical Art, Daily Life, Derivatives, Grammar, History, Mottos, Quotes & Abbreviations, Mythology, Pentathlon, Reading Comprehension, Vocabulary, Dramatic Interpretation, English Oratory, Latin Oratory, Sight Latin Reading

Academic Testing

There are 7 divisions for all academic tests: MS-1, MS-2, MS-3, HS-1, HS-2, HS-3, and HS-Advanced

11 academic tests will be offered at Convention and are listed below. The tests are 75 multiple choice questions with the exception of Reading Comprehension. All the academic tests will be given on Friday night.

Each student must take tests at his/her current level of Latin. MS-1 and HS-1 are open only to those students who began Latin in August or September of the preceding year.

- With the exception of Grammar and Reading Comprehension, all levels will use the same test with questions evenly distributed among the levels.
- Grammar has two tests:
MS-1, MS-2 and HS-1
MS-3, HS-2, HS-3, and HS-Advanced
- Reading Comprehension has three tests:
MS-1, MS-2 and HS-1
MS-3 and HS-2
HS- 3 and HS-Advanced

Delegates may take 1 or 2 academic tests from this group of eight tests: Ancient Geography, Daily Life, Derivatives, Grammar, History, Mottoes/Quotes/Abbrv, Mythology and Vocabulary.

Delegates may take 1 test from this group of three tests: Classical Art, Pentathlon or Reading Comprehension.

The sources listed are suggested but are not to be considered definitive.

1. **Ancient Geography** - Most first and second year Latin texts, and historical atlas with maps of the Ancient Roman Empire and the Mediterranean world. *Roma Urbs Imperatorum Aetate* (P100); *Student Map of Rome* (P101), *Handbook to Life in Ancient Rome*, by Leslie Adkins and Roy Adkins, Chapters

- 3 and 5 (B461), *A Roman Map Workbook*, by Elizabeth Heimbach (B326/\$26.25) all of which are available from Teaching Materials and Resource Center, The American Classical League, Oxford, OH 45056.
2. **Classical Art** - *The Art of Greece and Rome* by Susan Woodford (ISBN 0521540372), *The Oxford History of Classical Art*, John Boardman, editor. (ISBN 0192853376) N.B. This contest will involve viewing slides and other types of images.
 3. **Roman Daily Life** - *Private Life of the Romans*, by Harold W. Johnston, revised by Mary Johnston, 1972 reprint; *Handbook to Life in Ancient Rome*, by Leslie Adkins and Roy Adkins (B461), available from the ACL Teaching Materials and Resource Center, American Classical League, Oxford, OH 45056 (ISBN 0195123328).
 4. **Latin Derivatives** - *Latin-English/English-Latin Derivatives Dictionary*; go to <http://www.njcl.org/pages/njcl-certamen-references>. (Thanks to James Greenwald, access has been granted to all of his hard work.), *Dictionary of Latin & Greek Origins*, by Bob Moore and Maxine Moore. (B113) available from the Teaching Materials and Resource center, The American Classical League, Oxford, OH 45056; and *Latin and Greek in Current Use*, by Burriss and Casson (ISBN 0135249910).
 5. **Latin Grammar** - Any grammar, but especially Allen and Greenough's *New Latin Grammar*.
 6. **Roman History** - *A History of the Roman People*, by Heichelman, Yeo and Ward (ISBN 0130384801); *A History of Rome*, by M. Cary and H. H. Scullard (ISBN 0312383959); *The Romans: From Village to Empire*, by Boatwright, Gargola and Talbert (ISBN 0195118758); *A History of Rome to A.D. 565*, by Sinnigen and Boak (ISBN 0024108006); *Livy: Stories of Rome*, translated by Roger Nichols (ISBN 0521228166); *A Handbook to Life in Ancient Rome* (B461) by Leslie Adkins and Roy Adkins, available from the Teaching Materials and Resource Center, The American Classical League, Oxford, OH 45056 (ISBN 0195123328).
 7. **Mottos, Quotes, and Abbreviations** - *Amo, Amas, Amat and More*, Ehrlich: Latin authors and dictionaries of quotations (ISBN 0062720171). *Latin Everywhere, Everyday*, Elizabeth Heimbach, CD by James Chochola, Bolchazy-Carducci 2004 ISBN 0-86516-572-6.
 8. **Classical Mythology** - *Classical Mythology*, by Mark Morford and Robert Lenardon; *Meridian Handbook of Classical Mythology*, by Edward Tripp.
 9. **Academic Pentathlon** - Five sections, each with 20 questions from mythology, Roman history and life, grammar, vocabulary, and derivatives.
 10. **Reading Comprehension** - *On the Margin*, Balme (Oxford University Press, ISBN 0199124000) is a good example for this competition.
 11. **Latin Vocabulary** - *Latin Word Building and Etymology*, by J. D. Sadler (J6) and *Basic Latin Vocabulary*, by Donald J. Brunel (B101), both available from Teaching Materials and Resource Center, The American Classical League, Oxford, OH, 45056.

Dramatic Interpretation

There are 10 divisions: MS, HS-1, HS-2, HS-Advanced Prose and HS-Advanced Poetry, separate for boys and girls. Middle School students will use the HS-1 passages.

Students will find the passages at www.cajcl.org, or the convention website (refer to the Convention Book for the convention website). Participants must memorize their passages.

The head judge may prompt at his/her discretion. In this contest, costumes, props, or an English introduction are **NOT** necessary. There is no point deduction for a false start of only one line.

Contestants should make their movements and gestures appropriate to the content of the presentation. It is highly recommended that teachers hear and approve the student's presentation beforehand.

Presentations are judged on the following criteria:

Judging Criteria	Prose	Poetry
Memorization	25	25
Characterization and Depth	20	20
Pronunciation	20	15
Enunciation	10	5
Voice Control and Eye Contact	10	10
Natural Gestures and Appropriate Movement	10	10
Phraseology	5	5
Scansion (Poetry Only)	0	10
Total	100	100

English Oratory

There are 3 divisions: MS, HS 9-10, and HS 11-12

Participants must write their own speech related to the convention theme and it must be in a style similar to a classic oration. Participants must memorize their speeches.

The student's oration should be 3 minutes in length. A contestant will be penalized 5 points if his speech is less than 2 minutes 45 seconds or more than 3 minutes 15 seconds in length (including introduction).

Presentations will be judged on the following criteria:

Judging Criteria	Points
Introduction	5
Body of Oration	20
Conclusion	5
Delivery	20
Originality	10
Memorization	15
Adherence to Classical Theme	15
Overall Effectiveness	10
Total	100

Latin Oratory

There are 4 divisions: MS, HS-1, HS-2, and HS-Advanced. MS will use the HS-1 Passages.

Students will find the passages at www.cajcl.org, or the convention website (refer to the Convention Book for the convention website). Participants must memorize their passages.

The head judge may prompt at his or her discretion. In this contest, costume, props and an English introduction are **NOT** necessary. There is no point deduction for a false start of only one line.

Presentations will be judged on the following criteria:

Judging Criteria	Points
Memorization	20
Pronunciation	15
Eye Contact	15
Natural Gestures and Oratorical Style	15
Enunciation and Voice Control	15
Phraseology and Passage Interpretation	20
Total	100

Sight Latin Reading

There are 7 divisions: MS-1, MS-2, MS-3, HS-1, HS-2, HS-Advanced Prose, and HS-Advanced Poetry.

There will be a ten-minute preparation period in which a dictionary, **PROVIDED BY THE CONTESTANTS THEMSELVES**, may be used. Macrons will be provided on the selections to indicate long vowels. The students may make notes on the selections; no other paper is allowed. After ten minutes, the passages and dictionaries will be collected; the contestants will be given an unmarked passage to use as they give their presentations before the judges. The students will be expected to read the passage aloud in Latin.

Classical, Liturgical, and Restored pronunciations are acceptable, but the contestant must inform the judges before reading that Liturgical or Restored pronunciations will be used.

Presentations will be judged on the following criteria:

Judging Criteria	Prose	Poetry
Conveyance of Meaning	5	5
Continuity	5	5
Phrasing	5	5
Vowel Length and Quality	5	5
Vowel Quality	5	5
Syllabification	5	5
Consonant Quality	5	5
Word Accent	5	5
Elision Pronunciation (Poetry Only)	0	5
Scansion (Poetry Only)	0	5
Total	40	50

CREATIVE ARTS

Costume, Essay

There are 2 divisions: MS and HS

Costume Contest

There are two categories: Solos and Couples. The costume characters are the same as those used for the national convention.

Please refer to the Convention Book for the current year's costume characters or go to cajcl.org, njcl.org or the convention website.

Entrants must prepare costumes in advance and bring them to the Convention. Entrants must have a basic knowledge of the characters they represent and must be prepared to discuss the relevance of any part of their costumes. They must present a typed document prior to the judging showing:

1. Category (Solos or Couples)
2. Materials List Distinguishing Purchased/Borrowed Items vs. Made Items
3. Total Cost of the Purchased/ Borrowed Items
4. Signature of Latin Sponsor

This information must be typed on an 8.5x11 inch piece of paper and submitted to the judges. Costumes will be judged on clothing, footwear, hair accessories, ornaments, equipment, ability to discuss the costume, and a written description of the materials and cost. **THE COST MUST NOT EXCEED \$40 PER PERSON**, including tax and the value of borrowed items. Points will be deducted for exceeding \$40 and for not presenting proper receipts, which must be stapled to the back of the typed description. If a material is borrowed, an estimate of the price with teacher verification must be included. Entrants may not use notes during judging.

Presentations will be judged on the criteria listed below:

Judging Criteria	Points
Authenticity	50
Attractiveness	15
Craftsmanship	20
Creativity	5
Overall Effectiveness	10
Total	100

Essay Contest

There are 3 divisions: MS, HS 9-10, HS 11-12

Students in this contest will either look at a visual aid on a major aspect of Roman culture/civilization or will be given a topic related to the Convention theme, but not the theme itself.

Each student will write an essay in English given to him at the competition based on the prompt. No prior preparation is necessary. Writing materials will be provided. All contestants will begin at the same time. **LATECOMERS WILL RECEIVE NO ADDITIONAL TIME.**

Presentations will be judged on the criteria listed below:

Judging Criteria	Points
Adherence to Guidelines	15
Unity, Coherence, and Theme Development	15
Content	15
Originality and Creativity	10
Historical Allusion and Accuracy	10
Mechanics (Grammar, Spelling, etc.)	10
Word Choice and Vocabulary	10
Style and Clarity	10
Neatness	5
Total	100

GRAPHIC ARTS

Cartoons and Greeting Cards, Charts, Quotations, Maps, Drawing and Painting, Handicrafts, Impromptu, Photography

There are 2 Divisions for all graphic arts: MS and HS

We reserve the right to combine divisions or contests if there are too few entries. The following rules apply to all Graphic Arts Contests and must be followed to avoid disqualification:

1. Only students properly registered and present at convention may submit projects except Scrapbooks, T-shirts, and Banners, which are Chapter contests.
2. All projects must be the work of the student alone, have been completed after last year's CJCL State Convention, and have a recognizable classical theme.
3. A student's name must not appear anywhere on the project, except on the Scrapbook.
4. Do not use any copyrighted characters or ideas unless you submit a copy of written permission from the holder of the copyright as detailed below.
 - a. If the work or idea you want to use was first published after 1924, it is probably protected by copyright. You must obtain permission in writing and submit it with your project. We will accept e-mails. Start early. It sometimes takes months to get permission. If something published after 1924 is NOT copyrighted, we need written proof of that too.
 - b. All copyrighted material must be appropriately cited.
5. There are no group projects except Chapter contests.
6. Students may enter as many Graphic Arts contests as they wish but may have only one entry per area (e.g. one watercolor, one black or colored ink, in the Drawing and Painting division). It is the entrant's responsibility to report the correct media used.
7. There should be no computer-generated materials other than in Computer-Enhanced Photography, Digital Scrapbook, Constructed Charts and Games (rules only), and T-Shirt.
8. No project should be covered with glass, plastic, or lamination.
9. Fill out the 3x5 card below in advance or at Graphic Arts Registration, and attach it securely to the project in the lower right corner if possible.

All students must fill out a Registration Form at Graphic Arts for each project **EXCEPT** Banner, Scrapbook, and T-Shirt.

Title/Description
Date(s) Created
Category
Grade Level
Additional Information
Translation of Latin

Cartoons and Greeting Cards

There are 2 separate categories. Be sure to read the Graphic Arts rules on pages 16-17. The specific rules for Cartoons and Greeting Cards are:

1. Cartoons—may be either a single panel or a strip but not larger than 24 square inches, exclusive of the matting. All entries must be backed with a stiff mat board.
2. Greeting Cards—must be no larger than 5 x 7 inches when folded. They may be serious or humorous and written for any occasion. They must use only Latin words. A translation of the Latin used must be on the 3x5 card, as well as an explanation of any unusual techniques used.

Projects will be judged on the criteria listed below:

Judging Criteria
Originality and Creativity
Design and Color
Effect of Humor or Message
Accuracy and Authenticity
Neatness
Correct Latin or English
Adherence to Rules
Overall Effect

Charts, Illustrated Quotations, Maps

There are 4 separate categories. Entries in these categories may be flat or three-dimensional. Be sure to read the Graphic Arts rules on pages 16-17. The specific rules are:

1. Charts: Must measure no more than 22x28. Depictions of Hades and floor plans of buildings are classified as charts. Charts teach! There are 2 subdivisions.
STUDENTS MAY ENTER EITHER ONE BUT NOT BOTH.
 - a. Drawn Charts: Must be flat with nothing glued on and entirely hand-drawn.
 - b. Constructed Charts: May be three-dimensional with material attached to them, i.e. stickers, computer generated pictures or text, construction paper, photographs. Be sure to credit all programs and non-original sources on the 3x5 card.
2. Illustrated Quotations: Must measure no more than 22x28 inches. They must be hand-drawn and illustrate a recognizable Latin quotation from an original Latin source. This may be, but is not restricted to, the Convention Theme. The quote must appear on the project.

3. Maps: Must measure no more than 22x28 inches and contain no computer-generated material; may vary in media (e.g., textile reproductions). Be consistent in the language(s) used for labeling place names.

Projects will be judged on the criteria listed below:

Judging Criteria
Originality and Creativity
Degree of Skill
Design and Color
Accuracy and Authenticity
Adherence to Classical Theme
Neatness
Correct Latin or English
Adherence to Rules
Overall Effect

Drawing and Painting

The 8 categories in Drawing and Painting are:

- Acrylic or Oil
- Black Ink & Colored Ink (including block printing)
- Black Pencil
- Chalk or Pastel
- Charcoal
- Colored Pencil
- Mixed Media (any combination of these specific 8 media, no matter how minor)
N.B. INTRODUCING A NINTH MEDIUM DOES NOT CONSTITUTE MIXED MEDIA
- Watercolor (including water markers done with a brush).

All Drawing and Painting must be two-dimensional on one piece of paper. There should be nothing pasted on. Be sure to read the Graphic Arts rules pages 16-17. The specific rules are:

1. Do not enter groups of pictures, only a single picture.
2. All entries must be mounted on a stiff mat board.
3. Pictures (excluding the mat) must be a minimum size of 8 x 10 inches and a maximum of 20 x 24 inches.

Projects will be judged on the criteria listed below:

Judging Criteria
Originality and Creativity
Degree of Skill

Design and Color
Accuracy and Authenticity
Adherence to Classical Theme
Neatness
Adherence to Rules
Overall Effect

Handicrafts

The 7 categories in Handicrafts are the following:

- Games
- Jewelry
- Large Models
- Mosaics
- Pottery & Sculpture
- Small Models
- Textile Arts - Including Quilts, Batik, T-Shirts, Weaving and Decorative Stitching —Including Embroidery, Counted Cross Stitch, and Needlepoint

Be sure to read the Graphic Arts rules on pages 16-17. The specific rules for handicrafts are:

1. Games (Board Games)

- a. All writing must be legibly presented in ink.
- b. Entries must be in a box or container which complements the game board and include a list of equipment (so pieces don't get lost).
- c. There should be no computer-generated graphics, but printed rules are acceptable.

2. Jewelry

- a. Entries must be handmade only.
- b. Workmanship and neatness are essential aspects considered by the judges.
- c. Entries should be mounted to protect the art.

3. Large Models

- a. Entries are larger than 12 inches in height, width, or depth.
- b. Entries must be more accurate and intricate in detail than smaller models.

4. Mosaics

- a. Entries should be made on a firm background—not cardboard, unless paper tesserae are used.
- b. Whatever type of tesserae used, the entire space should be covered, including the background area, but only by one layer of rice, rocks, etc. Do not build up or overlap tesserae. Do not leave spaces between the tesserae. Tesserae should be approximately the same size and thickness to give a fairly level finished product. They should be individual, separately colored pieces, firmly attached. Lines drawn to place tesserae should not show, and there should be no lines painted on the surface of the finished mosaic.

5. Pottery and Sculpture

- a. Entries must be handmade only—no molds.
- b. Entries must be a figure of some sort, either done in the round or a relief cut from flat surfaces.
- c. Entries should have a base to protect the art.

6. Small Models

- a. Entries must be 12 inches or smaller in height, width and depth.
- b. Entries must be actual three-dimensional representations of objects, not flat pictures.

7. Textile Arts

- a. **Decorative Stitching (Small Items)** No kits or patterns should be used without major changes. Embroidery, weaving, and sewing are included in this category. Work should be neatly done, flat, not puckered, with even and uniform stitches, and with no knots or dark threads showing through from the back. In cross-stitch, all the stitches should cross the same way.
- b. **Other Textiles (Large Items)**
Batiks, banners, and T-shirts with glued-on or painted letters or designs belong here. The same basic rules apply as for decorative stitching.

Projects will be judged on the criteria listed below:

Judging Criteria
Originality and Creativity
Degree of Skill
Design and Color
Accuracy and Authenticity
Adherence to Classical Theme
Neatness
Adherence to Rules
Overall Effect

Impromptu Art

Impromptu Art is an art competition held at convention designed to challenge your artistic skills to create extemporaneous art. Students are supplied with various media, such as felt, pipe cleaners, paper, beads, and a fixing agent as well as six or seven items on a classical theme, which must be incorporated into the final product. Participants use only those materials supplied to them to create a relevant, creative, free-standing piece of artwork in a set amount of space within the time limit.

Projects will be judged on the criteria listed below:

Judging Criteria
Originality and Creativity
Degree of Skill

Design and Color
Accuracy and Authenticity
Adherence to Classical Theme
Neatness
Adherence to Rules
Overall Effect

Photography

There are two categories in Photography: Traditional and Computer-Enhanced. A student may enter one photograph per category. Be sure to read the Graphic Arts rules on pages 16-17. The specific rules for Photography are:

1. An entry must be a single photograph no larger than 8x10 inches.
2. The photo may be matted.
3. A printed date will detract from the overall effect of the picture.
4. All entries must be printed on photographic weight paper.
5. Entries may be either color or black and white.
6. The 3x5 card must include the date and location of the photo.
7. Only photos you have taken yourself are acceptable.

Traditional Photography: This category is for photographs taken either with a traditional or digital camera. The only thing that can be done to a photograph is cropping and printing. Nothing may be added to the picture after it is printed. If any special effect is used in taking the picture or in the darkroom when printing it, this should be noted on the 3x5 card.

Computer-Enhanced Photography: This involves modifications to a photograph after it is taken and then scanned or loaded into a computer. It may include changing the color, changing the background, superimposing one photo over another, adding distortions or shadows, etc. via a computer. Entrants must describe the enhancement process on the 3x5 card. For instance, you should describe any filtering (e.g. gamma correction), cropping, or resizing. You must also state the name of the software package used to modify the photo. You may not use material from any source other than your own digital photographs. **N.B. THESE PHOTOGRAPHS MUST STILL BE PRINTED ON PHOTOGRAPHIC-WEIGHT PAPER.**

Projects will be judged on the criteria listed below:

Judging Criteria
Adherence to Classical Theme
Technical Execution
Content of Photo
Composition
Overall Effect

LUDI EVENTS

Ludi events are the activities determined by the host convention school that do not receive awards points. The host school may or may not choose to give prizes or ribbons for these activities. Please refer to the convention website, Convention Book or cajcl.org for the events offered. Since Open Certamen is offered each year, the rules and guidelines are provided below.

Open Certamen

The purpose of Open Certamen is to allow students without much previous practice the chance to experience Certamen on a fun level without the pressures of Competitive Certamen. The teams will be selected to mix schools and specialties as much as possible. There will be three levels of competition:

- MS-1 and HS-1
- MS-2, MS-3 (MS-Advanced), and HS-2
- HS-3 and HS-Advanced

All students must register in the Latin level in which they are currently enrolled or higher. Those eliminated from the semi-finals in Competitive Certamen may participate in Open Certamen.

There will be three predetermined rounds of 20 questions with one bonus for all teams. Results will be determined by the cumulative scores. There are no challenges in Open Certamen. Students not competing at the appropriate levels will be disqualified. Winners will receive ribbons but no awards points.

Electronic registration begins at 8:00 AM on the Friday of convention at cajcl.org/files/convention and ends at 10:00 PM. Those without smart phones may register using computers at convention from 3:00 PM until 10:00 PM at the same address.

OLYMPIKA

Chess, Swimming, Tennis, Track and Field

There are 2 Divisions: MS and HS

Olympika events will have girl and boy subdivisions except Chess.

The host school will determine which of the Olympika events to hold based on the school facility. All Olympika games, except Chess, are subject to cancellation due to weather.

All Olympika events are individual contests; there will not be any team or relay competitions.

Chess

1. Chess players need **NOT** provide their own playing equipment.
2. The competition will be divided into MS and HS divisions.
3. Time limitations, order of play, disputes, forfeits, and any problems will be decided by the tournament director.

Swimming

1. All athletes may participate in as many events as time allows.
2. All races are final. The fastest three times out of all the heats for each event will receive an award. In the event of a tie, there will be a second race to determine the winner if time allows.

Swimming Events

- 50 Meters Backstroke
- 50 Meters Breaststroke
- 50 Meters Butterfly
- 50 Meters Freestyle
- 200 Meters IM

Tennis

1. A round will consist of 4 out of 6 games with a 30 minute time limit.
2. Athletes must bring their own rackets and a new can of balls.
3. Any rule not explicitly stated will follow CIF guidelines.

Track and Field

1. Athletes may enter as many events as they wish, as time allows.
2. All races are final. The fastest three times out of all the heats for an event will receive awards. In the event of ties, multiple awards will be awarded.
3. No spikes will be allowed.
4. Only one false start will be allowed for each individual per event.

Track and Field Events

- 100 Meters
- 400 Meters
- 800 Meters
- 1600 Meters

CHAPTER CONTESTS

Banner, Catapult, Chariot, Competitive Certamen, Publicity, Scrapbook, Spirit, T-Shirt, Basketball, Dodgeball, Soccer, Volleyball, Ultimate Frisbee

Banner (Graphic Arts)

Do not use any copyrighted characters or ideas unless you submit a copy of written permission from the holder of the copyright as detailed below.

If the work or idea you want to use was first published after 1924, it is probably protected by copyright. You must obtain permission in writing and submit it with your project. We will accept e-mails. Start early. It sometimes takes months to get permission. If something published after 1924 is NOT copyrighted, we need written proof of that too.

All copyrighted material must be appropriately cited.

Each school may enter only **ONE** banner. The banner should be mounted on a floor stand or be able to be hung from above. All banners will be displayed, if possible. Banners must pertain to the convention theme, contain the name of the submitting school, and include the year of entry. No materials from previous banners may be used. All banners should be registered at Graphic Arts Registration.

Banners must be no more than 20.25 square feet. Be sure to read the Graphic Arts rules on pages 17-18. It is not necessary to fill out the 3x5 index card (unless there is something you want the judges to know) or the registration form.

Projects will be judged on the criteria listed below:

Judging Criteria	Points
Creativity	50
Adherence to Convention Theme	35
Overall Effect	15
Total	100

Catapult

1. Each school may enter only **ONE FREESTANDING** catapult in each division (MS/HS). The contestants may not hold the catapult down.
2. The base of the catapult must fit in a 3x3 foot box, and it must be stable when fired. Catapults that tip over or fall apart during competition will be disqualified. No appendages to the catapult may touch the ground beyond its base. The base may be secured to the ground with stakes.
3. Catapults must be built entirely of any combination of the following materials: wood, metal, animal or vegetable byproducts, or twine. No metal, nylon, or Kevlar may be used for spring devices, but metal cable may be used for

- bowstrings. Metal screws or lag bolts are allowed. No sort of elastic (e.g., bungee cords or nylon) is permitted.
4. The ammunition will be a 4x4 inch bean-bag. The catapult must be launched with a single release mechanism that a contestant either pulls or pushes. The release must be safe, and everyone must stand away from the catapult while firing.
 5. Each team may take as many practice shots as time allows before the judging begins.
 6. Each team will receive two shots during the competition. The longer shot will be scored.
 7. The judges will measure from the starting line to the spot where the beanbag first lands.
 8. No flames, explosives, or liquids of any kind are allowed.
 9. All catapults will be inspected on Friday night. The contestants must pick up their catapult on Saturday morning before the Catapult Competition. If the catapult involves some kind of rope or twine for torsion, you must bring some extra rope or twine for inspection Friday night to avoid disqualification.
 10. All catapults must be launched by **STUDENTS ONLY**. No sponsor or chaperone is allowed to launch the catapult.

Chariot Races

1. Each chapter may enter one chariot team per race per division (MS/HS).
2. Chariots **MUST** be pre-registered in order to participate in the race.
3. There will be one race for 1 male driver with 4 female horses and another for 1 female driver with 4 male horses in both divisions.
4. Chariots may be constructed of any material but must be designed and constructed solely by the Chapter's students.
5. The driver must remain in the chariot and the horses must remain the same for the duration of the race.
6. All drivers must bring bicycle helmets to wear.
7. Chariots must be inspected prior to the race to ensure safety and to minimize any potential injuries.
8. Chariots must be powered solely by the human horses. No electric or gas motors, solar panels, or wind turbines will be permitted.
9. Each chapter may enter one chariot team per race per division (MS/HS).

Competitive Certamen

Only teams who place at CARCER may participate **in** Competitive Certamen at the State Convention.

The goal of Competitive Certamen is to have fun by demonstrating knowledge in a quiz-type game. Below are instructions to register for CARCER and highlights from the Official Certamen Rule Book.

Registration for CARCER

CARCER will be **held** simultaneously at two different locations – one in Northern California and one in Southern California. Ladder of play for the regional competitions will be decided according to the number of teams registered. All

schools must **complete the online registration form that will be emailed to teachers** by the State Certamen Chair. **The online registration form is also available on the CJCL website: <http://www.cajcl.org/certamen.html>.**

Any questions or concerns should be forwarded to the State Certamen Chair.

Levels

There are seven levels of competition: MS-1, MS-2, MS-3 (MS-Advanced), HS-1, HS-2, HS-3, HS-Advanced. **MS-1** is for Middle School students enrolled in the first year of a Middle School Latin program. **MS-2** is for Middle School students enrolled in the second year of a Middle School Latin program. **MS-3 (MS-Advanced)** is for Middle School students who have completed the curriculum of a typical first year High School Latin program and are enrolled in the third year of a Middle School Latin program. **HS-Advanced** is for High School students enrolled in the fourth year of a High School Latin program or higher. A student may compete in a higher level but **NOT** in a lower level, and **no** student may compete in more than one level or in both Competitive and Open Certamen. Each school may register **ONLY ONE TEAM FOR EACH LEVEL**.

Rules

- A **Team** is a group of Latin students, not exceeding four (4), who are members of the same California Junior Classical League chapter.
- **Alternate Players and Substitutions:** There may be no more than four (4) Alternate Players for a Team and a player may serve as an Alternate for only one Team. Alternates must play for the entirety of a round. In preliminary rounds this means from the first question until the twentieth of one match. Alternates may compete in either Open or Competitive Certamen at a specific Certamen event, but not both. An alternate playing on a Wild Card Team forfeits a position on any other Team.
- **Players with Disabilities:** A Player must inform the Moderator before the round has begun of any disability which will encumber that Player's ability to buzz in, answer a question, or participate in any other way. If a Player dishonestly obtains a modification, then there will be severe disciplinary consequences to be determined by the State Certamen Chair and State Junior Classical League Chair.
- **Wild Card Teams:** Wild Card Teams must be created to ensure each match is played by three Teams. Wild Card Teams may be created from Alternates for registered Teams or other interested Players and may have no more than four (4) Players. Wild Card Teams must play all three preliminary rounds with appropriate competitive spirit. As specified by National Junior Classical League Certamen Rules, Wild Card Teams may not advance to the semifinal round, regardless of points earned.

Rounds of Play

- **Preliminary Rounds.** There will be three preliminary rounds with three teams in each match. Each round will consist of twenty (20) toss-up questions, each of which has two (2) bonus questions. The ladder of play is determined by a random draw before CARCER (California Regional Certamina) overseen by the State Certamen Chair. After the third preliminary round, the nine (9) Teams in each level with the highest cumulative scores will advance to the semifinal round.

- **Semifinal Round.** The nine (9) Teams in each level are seeded by their scores and grouped in the following way:
 - 1) Match I: 1st Seed vs. 6th Seed vs. 7th Seed
 - 2) Match II: 2nd Seed vs. 5th Seed vs. 8th Seed
 - 3) Match III: 3rd Seed vs. 4th Seed vs. 9th Seed
- **Final Round.** The final round in each level will feature the three (3) Teams, which had the three highest scores in the semifinal round **REGARDLESS OF MATCH SEEDING.**

Please take the time to familiarize yourself with ALL CJCL Certamen rules, posted on the website.

Certamen Rules:

- Each round will consist of 20 toss-up questions, each of which is associated with 2 bonus questions, for a total of 40 bonus questions.
- Lower-division (MS-1, MS-2, MS-3, HS-1, HS-2) rounds will consist of approximately 3 Daily Life, 6 Grammar and Translation, 3 History, 2 Mottoes, Abbreviations and Quotes, 3 Mythology, and 3 Vocabulary and Derivatives questions.
- Upper-division (HS-3, HS-Advanced) rounds will consist of approximately 2 Classical Literature, 3 Daily Life, 4 Grammar and Translation, 3 History, 2 Mottos, Abbreviations and Quotes, 3 Mythology, and 3 Vocabulary and Derivatives questions.
- In case of a misreading or a flawed question, extra questions will be available for every round.
- Play begins with a toss-up question, each of which is worth 10 points.
- Once a player has been recognized by the moderator or spotter, only that player may answer and must answer **AT ONCE** (i.e. within 5 seconds).
- Questions may be repeated no more than once and only if the moderator determines there is a compelling reason for the repetition, such as outside noise or a high level of difficulty.
- Members on other teams may not talk or in any way communicate with each other while someone from another team answers a question, whether toss-up or bonus.
- If the toss-up question is answered correctly, the team that answered correctly may consult one another to answer the two related bonus questions worth 5 points each.
- Only the captain of the team can give the team's bonus answers unless the captain defers to another team member.
- Teams have 15 seconds to answer each bonus question.
- If a team misses the first bonus question, it may attempt the second.
- Some bonus questions may be accompanied by visuals.
- There is no penalty for wrong answers.
- If the first team does not answer the toss-up question correctly, the second team and then the third may try to answer, after being recognized by the moderator, in the manner described above. The spotters must take care to note who buzzed in first on each team, so that the moderator can determine who should answer the toss-up question.

- If a team buzzes in before the moderator has finished reading the question, the moderator does not finish reading the question for that team, nor for any other team that buzzes in before the moderator has finished reading.
- If no team buzzing in early answers correctly, the moderator will finish reading the question for any teams that have not buzzed in early.
- If a team finds fault with a question, answer or procedure, they may respectfully challenge it; in which case the moderator shall inform the Certamen Chair of the challenge.
- No one in the audience should ever talk or whisper; only silent cheering is allowed.

The moderator has the right to decide to:

- Accept a question as answered fairly and appropriately
- Disqualify a question
- Disallow an answer because of improper consultation or prompting by other students
- Remove members of the audience

In case of challenges:

- The Certamen Chair will be given all challenges by the moderators, and the Certamen Chair's decision will be final.

Publicity

The publicity contest is a pre-convention contest. The rules are covered on page 8.

Scrapbook (Graphic Arts)

Be sure to read the Graphic Arts rules on pages 16-17.

Do not use any copyrighted characters or ideas unless you submit a copy of written permission from the holder of the copyright as detailed below.

If the work or idea you want to use was first published after 1924, it is probably protected by copyright. You must obtain permission in writing and submit it with your project. We will accept e-mails. Start early. It sometimes takes months to get permission. If something published after 1924 is NOT copyrighted, we need written proof of that too.

All copyrighted material must be appropriately cited.

Chapters may enter either a digital or a traditional paper scrapbook, but not both. The specific rules for Scrapbook are:

1. All materials in the scrapbook must pertain to the current school year or to the period after the last state or national convention. The scrapbook must be entirely new. No materials from previous scrapbooks may be used.
2. All materials used in the scrapbook must pertain to Latin, the Classics, or the Junior Classical League and must not be secondary or incidental in nature. Materials that are directly related to the activities of the Junior Classical League may be included (maps, brochures, etc.).

For Paper Scrapbooks:

1. All Paper Scrapbooks must meet the following size restrictions:
 - a. The pages of the scrapbook may be no larger than 22x28 inches (poster board size).
 - b. The notebook or box containing the pages of the scrapbook must be only as large as is necessary to contain the pages. You will be penalized if you fail to follow the size limit.
2. Paper Scrapbooks must be in one volume but may be of any shape, excluding scrolls. They should, however, be easy to handle. **NO GLASS COVERS WILL BE PERMITTED**, however mica and Plexiglas will be allowed. You will lose points with a purchased scrapbook.
3. Judging criteria for Paper Scrapbooks are the following:
 - a. **Cover, Practicality**
 - i. Artistic Value: Is the cover drawn and/or designed well?
 - ii. Originality and Cover Design: Is there an original design or an original spin on a commonly used design? Is the quality high?
 - iii. Overall Practicality: Is the book sturdy and neat and no larger than 22x28 inches? Is it handmade and not store-bought?
 - iv. Easy Handling: Are the pages and binding well reinforced? Is the book easy to handle?
 - b. **Originality, Creativity**
 - i. Use of Captions: Are the students and events clearly labeled?
 - ii. Use of Latin/Greek: Is it original or is it a quote? Is it accurate?
 - iii. Creative Use of Layouts: Are the pages attractive, clever, and varied?
 - c. **Artwork**
 - i. Amount: Is there enough artwork throughout?
 - ii. Quality: Is it well drawn and done by the student?
 - iii. Handwritten Lettering: Are captions, titles, Latin/Greek done attractively and by hand?
 - d. **Neatness**
 - i. Artwork and Lettering: Are there obvious erasures, or stray pen/pencil/paint marks?
 - ii. Correctness of Written Text: Is the book relatively free of spelling, grammar, and punctuation errors?
 - e. **Content**
 - i. Representation of Entire Year: Does the book show activities and people from the whole year but not from previous years?
 - ii. Use of Memorabilia: Is there a variety of photos, programs, menus, agendas, notes, etc., and a table of contents?
 - f. **Theme**
 - i. Visibility of Theme Throughout: Is the theme on more than a few pages?

- ii. Coordination of Artwork and Theme: Does the art reflect the theme?
- iii. Originality of Theme: Is this an original theme or an original spin on a common theme?
- iv. Unity/Continuity: How well are all aspects of Theme handled?

For Digital Scrapbooks:

1. You must cite any non-original sources such as art and music and any software package used.
2. Fair Use is the right to use portions of copyrighted materials for purposes of education, commentary or parody. You may use or display digital images in connection with presentations. An educational multimedia presentation may include:
 - 1) Up to 10% or 1,000 words, whichever is less, of a copyrighted text work, but no more than three poems by one poet, or five poems by different poets from any anthology.
 - 2) Up to 10%, but no more than 30 seconds, of the music and lyrics from an individual musical work.
 - 3) Up to 10% or three minutes, whichever is less, of a copyrighted motion media work (e.g. an animation, video or film image)
 - 4) A photograph or illustration in its entirety but no more than five images by an artist or photographer or no more than 10% or 15 images, whichever is less, from a published collective work.
 - 5) For more detailed explanations, refer to:

[http://fairuse.stanford.edu/Copyright and Fair Use Overview/chapter1/index.html](http://fairuse.stanford.edu/Copyright%20and%20Fair%20Use%20Overview/chapter1/index.html)
[http://fairuse.stanford.edu/Copyright and Fair Use Overview/chapter7/7-b.html](http://fairuse.stanford.edu/Copyright%20and%20Fair%20Use%20Overview/chapter7/7-b.html)
- 6) All copyrighted material must be appropriately cited.
3. Submit your Digital Scrapbook on CD, DVD, or flash drive.
4. Judging criteria for Digital Scrapbooks are the following:
 - a. **Home Page** – artistic value, originality of design
 - b. **Originality, Creativity**—layout and use of digital medium, captions, prose, poetry and literature.
 - c. **Navigation**—ease of browsing and navigating menus and/or chapters and use of table of contents
 - d. **Borrowed Artwork**— amount and quality of artwork
 - e. **Content**—representation of entire year, use of memorabilia e.g. programs, menus, agendas, photos, video, audio, notes, and variety of content
 - f. **Original Computer Graphics** — amount and quality of artwork
 - g. **Theme**—visibility of theme throughout, coordination of artwork and theme, originality of theme, overall unity/continuity

Spirit Competition

There are 6 Divisions: MS-Small, MS-Large, HS-Small, HS-Medium, HS-Large, HS-Extra Large

The Spirit Competition will be held at one General Assembly on Saturday for 15-minutes. There will be no parading or running around during the Spirit Competition. **NO CONFETTI, MUSICAL INSTRUMENTS, OR NOISEMAKERS ARE ALLOWED.** Spirit points will be deducted for any inappropriate behavior, disruptive noise extending beyond the 15-minute contest, and debris left behind.

The judging criteria for the Spirit Competition are the following:

Judging Criteria	Points
School Unity	25
Participation	25
Adherence to Convention Theme	25
Creativity	25
Total	100

Team Sports

There are 2 Divisions for each sport: MS, HS

Team sports are Chapter competitions and award points will be given to the Chapter, not to individual team members.

Basketball

1. Each school may enter only **ONE** team per division (MS/HS).
2. Games will be divided into two 7-minute halves, during which the teams will switch sides. In case of a tie, there will be 2-minute periods of over time until there is a winner.
3. All fouls and infractions will be strictly enforced.
4. A maximum of 5 people per team may be on the court at one time. At least one member of each sex must be on the court at all times.
5. Rough and unnecessary physical contact will result in ejection from the game.
6. High School Rules as stated in CIF will be enforced.

Dodgeball (Fugepilam)

1. Each school may enter only **ONE** team per division (HS only).
2. There will be eight players per team with at least one member of each sex on the team at the beginning
3. Hits are fair if the ball makes contact with a player below the neck.
4. If a player catches a ball thrown at him, the player who threw the ball is out and an outed player from the catching player's team may reenter the game.
5. Hits count only if the ball has not made contact with anything before the hit.
6. The judge's decisions will be final. Any arguing with the judge will result in disqualification.
7. This will be a single elimination tournament.

Soccer

1. Each school may enter only **ONE** team per division (MS/HS).
2. Tennis shoes or cleats must be worn. Shin guards are required. **NO SLIDE TACKLING.**
3. There will be seven people on each team. One member of the opposite sex must be on the field for each team at all times.
4. Game time will be 15 minutes: two 7-minute halves and a 1-minute break.
5. In the event of a tie, a 2-minute overtime with no goal-keeper for either team will occur.
6. Any other rules not explicitly stated will follow CIF guidelines.

Ultimate Frisbee

1. Each school may enter only **ONE** team per division (MS/HS).
2. Each game will be approximately 15 minutes.
3. No physical contact is allowed between players.
4. A maximum of 7 people will play on a team at one time. At least one member of each sex must be on the field at all times.
5. If a player on the opposing team intercepts or touches the Frisbee, it is considered as a turnover, and that team has the right to the Frisbee.

Volleyball

1. Each school may enter only **ONE** team per division (MS/HS).
2. At least one member of each sex must be on the court at all times.
3. Each game will be played to 10 points or until 15 minutes have expired.
4. Six players must be on the court at all times. Substitutions may be made at a side out from left front.
5. No touching or going under the net.
6. Both underhand and overhand serving will be permitted.
7. Rally scoring will be used.
8. Any rule not explicitly stated will follow CIF guidelines.

T-Shirts

There are 2 Divisions: MS, HS

Do not use any copyrighted characters or ideas unless you submit a copy of written permission from the holder of the copyright as detailed below.

If the work or idea you want to use was first published after 1924, it is probably protected by copyright. You must obtain permission in writing and submit it with your project. We will accept e-mails. Start early. It sometimes takes months to get permission. If something published after 1924 is NOT copyrighted, we need written proof of that too.

All copyrighted material must be appropriately cited.

T-shirts should be registered at Graphic Arts Registration. Be sure to read the Graphic Arts rules on pages 17-18. It is not necessary to fill out the 3x5 index card (unless there is something you want the judges to know) or the registration form.

T-shirts must contain the name of the school, the year of entry and pertain to the convention theme.

Projects will be judged on the criteria below:

Judging Criteria	Points
Creativity	50
Adherence to Convention Theme	30
Overall Effect	20
Total	100

AWARDS

The following is an overview of the awards that will be given at the Convention. In addition, there is a list of point values for each place earned that will be used to determine the individual and overall school awards. We will award individuals with the highest point totals in the following categories: Academic, Artistic, Athletic, and Overall. **ONLY THE TOP THREE PLACES RECEIVE POINTS TOWARD OVERALL AWARDS.**

Academic Awards

Place	Points
1 st Place	50 Points
2 nd Place	40 Points
3 rd Place	30 Points

Academic Tests: 7 Divisions: MS-1, MS-2, MS-3, HS-1, HS-2, HS-3, HS-Advanced

Awards are given to the top four scores per contest per division. **N.B.** 4th place in the individual academic contests will receive honorable mention ribbons but no points toward the individual and school award will be given.

Certamen: 7 Divisions: MS-1, MS-2, MS-3, HS-1, HS-2, HS-3, HS-Advanced

Dramatic Interpretation: 10 Divisions: MS, HS-1, HS-2, HS-Advanced Prose, HS-Advanced Poetry; each one for boys and girls.

English Oratory: 3 Divisions: MS, HS (Grades 9-10), HS (Grades 11-12)

Latin Oratory: 4 Divisions: MS, HS-1, HS-2, HS-Advanced

Sight Latin Reading: 7 Divisions: MS-1, MS-2, MS-3, HS-1, HS-2, HS-Advanced Prose, HS-Advanced Poetry

Art Awards

Place	Points
1 st Place	35 Points
2 nd Place	25 Points
3 rd Place	20 Points

Creative Arts: 3 Divisions: MS and HS 9-10, HS 11-12
Essay, Modern Myth, Poetry, Slogan (English), and Slogan (Latin).

Costume: 2 Divisions: MS and HS and 2 categories: and Solos and Couples.

Graphic Arts (Sketching and Painting): 2 Divisions: MS, HS
Acrylic/Oil, Chalk/Pastel, Charcoal, Black and Colored Ink, Mixed Media, Pencil (Black), Pencil (Colored), and Watercolor.

Graphic Arts (Handicrafts and Other): 2 Divisions: MS, HS
Board Games, Cartoons, Charts, Greeting Cards, Illustrated Quotes, Impromptu Art, Jewelry, Large Models, Maps, Mosaics, Photography (Computer-Enhanced), Photography (Traditional), Pottery, Sculpture, Small Models and Textile Arts.

Olympika Awards

Place	Points
1 st Place	25 Points
2 nd Place	20 Points
3 rd Place	15 Points

2 Divisions: MS, HS: Subdivision: Boys and Girls

Chess (no subdivisions)

Tennis

Track and Field (100 Meters, 400 Meters, 800 Meters, 1600 Meters)

Swimming (50 Meters Back, 50 Meters Breast, 50 Meters Butterfly, 50 Meters Freestyle, 200 Meters IM).

Chapter Contest Awards

Awards will be given to the top three places per division (MS, HS) for all contests, except Spirit, which will have 5 divisions as shown below.

For **Banner, Certamen, Publicity, Scrapbook, Spirit and T-Shirt:**

Place	Points
1 st Place	100 Points
2 nd Place	75 Points
3 rd Place	50 Points

There are 6 divisions for **Spirit**: MS-Small, MS-Large, HS-Small, HS-Medium, HS-Large, HS- Extra Large

Place	Points
1 st Place	100 Points
2 nd Place	75 Points
3 rd Place	50 Points

For **Basketball, Catapult, Chariot, Dodgeball (Fugepilam), Soccer, Volleyball, and Ultimate Frisbee**:

Place	Points
1 st Place	50 Points
2 nd Place	40 Points
3 rd Place	30 Points

Individual and Overall School Awards

Individual: 7 Divisions: MS-1, MS-2, MS-3, HS-1, HS-2, HS-3, HS-Advanced with 4 categories: Academic, Arts, Athletics, Combined (Academic, Arts, and Athletics). The individual with the highest point total for a category will receive the individual award for that Latin level.

Overall School: 6 Divisions: MS-Small, MS-Large, HS-Small, HS-Medium, HS-Large and HS-Extra Large. The top three Chapters in each division will receive awards.

Overall MS awards will be based on total points awarded in individual and Chapter contests or events at MS, MS-1, MS-2 and MS-3 levels or divisions.

Overall HS awards will be based on total points awarded in individual and Chapter contests or events at HS, HS 9-10, or HS 11-12, HS-1, HS-2, HS -3, and HS-Advanced levels or divisions.

N.B. A Chapter composed of both MS and HS students could potentially win one of the overall MS awards and one of the overall HS awards.

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