



JCL Hack Challenge

Calling all programmers! State Convention will be hosting HackJCL again this year, and you could win!

What do I need to do?

Create any program, website, app, or other programming-related project related to classics.

How long do I have?

You have from now until convention to complete the project.

Can I work on a team?

Yes, you can work on your own or on a team of any size.

How will my project be judged?

You will give a 5-minute long presentation to a panel of judges at Convention. Demoing your project is highly recommended over a PowerPoint. Make sure to thoroughly show how your project works, not just describe it. Projects will be judged based on the following categories:

1. Originality
2. Polish
3. Technical Difficulty
4. Usefulness

Each category is weighted equally.

Can I submit our JCL chapter's website?

No, as there is already a contest for that.

What are the rules and requirements?

1. All of the code that you use must be your own.
2. You are permitted to use open source libraries provided you properly attribute them.
3. Your project must be classics-related.
4. You must submit your code during registration Friday afternoon.

What if I win?

If you win, you will need to provide us with the code so we can review it for plagiarism. Additionally, with your permission, we may distribute your project to JCL chapters/teachers who may want to use it.

Divisions:

There will be two divisions: Middle School and High School.

Other Questions? Contact owen.pan20@auhsdschools.org